

TEACHING PLAN
DEPARTMENT ANIMATION & GRAPHIC DESIGN
SBMS COLLEGE, SUALKUCHI
Session: 2020-2021

Department:	Animation & Graphic Design	Semester	I
Course:	Core paper	Paper No:	AGD-VC-1016
Credit:	6	Marks:	100

Paper: I					
Paper Name: Elements of Graphic Design					
Unit	Course Content	Allotted to	Hours	Months	Date
I	Introduction to Graphic Design	Dipankar Kalita	10 Hrs	August to November -Blended Mode	3 August -26 November
II	Softwares (Adobe Illustrator and Photoshop)	Tanmoy Mishra	16 Hrs	August to November – Blended mode	3 August -26 November
III	System Safety and security	Dipankar Kalita	20 Hrs	August to November – Blended mode	3 August -26 November
IV	Practical	Tanmoy Mishra	07 Hrs	August to November – Blended mode	3 August -26 November

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Department:	Animation & Graphic Design	Semester	I
Course:	Core paper	Paper No:	AGD-VC-1026
Credit:	6	Marks:	100

Paper: II					
Paper: Introduction to Drawing Aesthetics					
Unit	Course Content	Allotted to	Hours	Months	Date
I	Understanding the Script	Tanmoy Mishra	15Hrs	August to November – Blended mode	3 August -26 November
II	Ensuring consistency across all scenes	Dipankar Kalita	10 Hrs	August to November – Blended mode	3 August -26 November
III	Design Characters	Dipankar Kalita	14 Hrs	August to November – Blended mode	3 August -26 November
IV	Practical	Tanmoy Mishra	07 Hrs	August to November – Blended mode	3 August -26 November

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Department:	Animation & Graphic Design	Semester	I		
Course:	Core paper	Paper No:	AGD-VC-1036		
Credit:	6	Marks:	100		
Paper: III					
Paper Name: Character Design for Animation					
Unit	Course Content	Allotted to	Hours	Month	Month
I	Introduction to Character Design	Dipankar Kalita	7 Hrs	August to November – Blended mode	3 August -26 November
II	Introduction to software for Character Design	Tanmoy Mishra	16 Hrs	August to November – Blended mode	3 August -26 November
III	Principles of Animation	Dipankar Kalita	20 Hrs	August to November – Blended mode	3 August -26 November
IV	Practical	Dipankar Kalita	10 hrs	August to November – Blended mode	3 August -26 November

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Department:	Animation & Graphic Design	Semester	III
Course:	Core paper	Paper No:	AGD-VC-3016
Credit:	6	Marks:	100

Paper:I**Paper Name: Introduction to Sound Design**

Unit	Course Content	Allotted to	Hours	Months	Date
I	Introduction to Sound Design	Dipankar Kalita	16Hrs	August to November – Blended mode	3 August -26 November
II	Sound Recording	Tanmoy Mishra	12 Hrs	August to November – Blended mode	3 August -26 November

III	Audio Post-production	Dipankar Kalita	07 Hrs	August to November – Blended mode	3 August -26 November
IV	Practical	Dipankar Kalita	16Hrs	August to November – Blended mode	3 August -26 November

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Department:	Animation & Graphic Design	Semester	III
Course:	Core paper	Paper No:	AGD-VC-3026
Credit:	6	Marks:	100

Paper: II					
Paper Name: Introduction to 3D Modeling & Texturing					
Unit	Course Content	Allotted to	Hours	Month	Date

I	Introduction to 3D	Dipankar Kalita	07Hrs	August to November – Blended mode	3 August -26 November
II	Maya Fundamentals	Tanmoy Mishra	10 Hrs	August to November – Blended mode	3 August -26 November
III	Introduction to 3D Modeling and Texturing	Tanmoy Mishra	12 Hrs	August to November – Blended mode	3 August -26 November
IV	Practical	Tanmoy Mishra	16Hrs	August to November – Blended mode	3 August -26 November

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Department:	Animation & Graphic Design	Semester	III
Course:	Core paper	Paper No:	AGD-VC-3036

Credit:	6	Marks:	100
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Paper: III					
Paper Name: Introduction to Digital Compositing					
Unit	Course Content	Allotted to	Hours	Month	Date
I	Introduction to Compositing	Dipankar Kalita	7 Hrs	August to November – Blended mode	3 August - 26 November
II	Adobe After Effects	Tanmoy Mishra	10 Hrs	August to November – Blended mode	3 August - 26 November
III	Introduction to Motion Graphics and Import files	Tanmoy Mishra	10 Hrs	August to November – Blended mode	3 August - 26 November
IV	Practical	Dipankar Kalita	12 8Hrs	August to November – Blended mode	3 August - 26 November

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Department:	Animation & Graphic Design	Semester	V
Course:	Core paper	Paper No:	AGD-VE-5016
Credit:	6	Marks:	100

Paper: I					
Paper Name: Introduction to Digital Filmmaking					
Unit	Course Content	Allotted to	Hours	Months	Date
I	Evaluate production concepts and ideas	Dipankar Kalita	10 Hrs	August to November – Blended mode	3 August - 26 November
II	Conceptualize the creative vision	Tanmoy Mishra	10 Hrs	August to November – Blended mode	3 August - 26 November
III	Communicating the Requirement to the team	Dipankar Kalita	12 Hrs	August to November – Blended mode	3 August - 26 November
IV	Practical	Dipankar Kalita	15Hrs	August to November – Blended mode	3 August - 26 November

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Department:	Animation & Graphic Design	Semester	V
Course:	Core paper	Paper No:	AGD-VE-5026
Credit:	6	Marks:	100

Paper: II					
Paper Name: 3D Character Animation					
Unit	Course Content	Allotted to	Hours	Month	Date
I	Introduction to 3D Animation	Dipankar Kalita	16 Hrs	August to November – Blended mode	3 August -26 November
II	Character Animation	Tanmoy Mishra	10 Hrs	August to November – Blended mode	3 August -26 November
III	Facial Expression	Dipankar Kalita	12 Hrs	August to November – Blended mode	3 August -26 November
IV	Practical	Tanmoy Mishra	10Hrs	August to November – Blended mode	3 August -26 November

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Department:	Animation & Graphic Design	Semester	V
Course:	Core paper	Paper No:	AGD-VE-5036
Credit:	6	Marks:	100

Paper: III					
Paper Name: Advanced 3D Modeling					
Unit	Course Content	Allotted to	Hours	Month	Date
I	Primitives in Maya	Dipankar Kalita	12 Hrs	August to November – Blended mode	3 August - 26 November
II	Software: Autodesk Maya, 3Ds Max	Tanmoy Mishra	15Hrs	August to November – Blended mode	3 August - 26 November
III	NURBS Modeling	Dipankar Kalita	12Hrs	August to November – Blended mode	3 August - 26 November
IV	Practical	Dipankar Kalita	16 Hrs	August to November – Blended mode	3 August - 26 November

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Department:	Animation & Graphic Design	Semester	II
Course:	Core Paper	Paper No:	AGD-VC-2016
Credit:	6	Marks:	100

Paper: I					
Paper Name : Introduction to Digital Photography					
Unit	Course Content	Allotted to	Hours	Month	Date
I	Set up Camera Equipments prior to Shoot	Dipankar Kalita	18Hrs	January-May Blended Mode	17 January-30 May
II	Prepare for Shoot	Tanmoy Mishra	15 Hrs	January-May Blended Mode	17 January-30 May
III	Operate camera during shoot	Dipankar Kalita	07 Hrs	January-May Blended Mode	17 January-30 May

IV	Practical	Dipankar Kalita	14Hrs	January- May Blended Mode	17 January- 30 May
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Department:	Animation & Graphic Design	Semester	II
Course:	Core paper	Paper No:	AGD-VC-2026
Credit:	6	Marks:	100

Paper:II

Paper Name : Sound and Video Editing

Unit	Course Content	Allotted to	Hours	Month	Date
I	Introduction to Sound Editing	Dipankar Kalita	18Hrs	January- May Blended Mode	17 January- 30 May
II	Introduction to Video Editing	Tanmoy Mishra	15 Hrs	January- May Blended Mode	17 January- 30 May
III	Compilation of Sound and Video	Dipankar Kalita	12 Hrs	January- May Blended Mode	17 January- 30 May
IV	Practical	Tanmoy Mishra	14Hrs	January- May Blended Mode	17 January- 30 May

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Department:	Animation & Graphic Design	Semester	II		
Course:	Core paper	Paper No:	AGD-VC-2036		
Credit:	6	Marks:	100		
Paper: III					
Paper Name : 2D Animation					
Unit	Course Content	Allotted to	Hours	Month	Date
I	Introduction to 2D	Dipankar Kalita	18Hrs	January-May Blended Mode	17 January-30 May
II	Introduction to 2D Animation	Tanmoy Mishra	15 Hrs	January-May Blended Mode	17 January-30 May
III	Compilation of Characters and Background	Dipankar Kalita	12 Hrs	January-May Blended Mode	17 January-30 May
IV	Practical	Tanmoy Mishra	14Hrs	January-May Blended Mode	17 January-30 May

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Department:	Animation & Graphic Design	Semester	IV
Course:	Core paper	Paper No:	AGD-VC-4016
Credit:	6	Marks:	100

Paper: I					
Paper Name : Creative Writing					
Unit	Course Content	Allotted to	Hours	Month	Date
I	Story, Ideas and Creative Brief	Tanmoy Mishra	10Hrs	January-May Blended Mode	17 January-30 May
II	Script Writing	Dipankar Kalita	10Hrs	January-May Blended Mode y	17 January-30 May
III	Refining the Script	Dipankar Kalita	7Hrs	January-May Blended Mode	17 January-30 May
IV	Practical	Dipankar Kalita	20 Hrs	January-May Blended Mode	17 January-30 May

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Department:	Animation & Graphic Design	Semester	IV
Course:	Core paper	Paper No:	AGD-VC-4026
Credit:	6	Marks:	100

Paper: II					
Paper Name : Sound Synchronization and Expression					
Unit	Course Content	Allotted to	Hours	Feb-March	Date
I	Facial Expression and Phonetics for Animation	Dipankar Kalita	10 Hrs	January-May Blended Mode	17 January-30 May
II	Preparing Characters for Lip Synchronization	Tanmoy Mishra	10Hrs	January-May Blended Mode	17 January-30 May
III	Sound Synchronization	Dipankar Kalita	10Hrs	January-May Blended Mode	17 January-30 May
IV	Practical	Tanmoy Mishra	10 Hrs	January-May Blended Mode	17 January-30 May

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Department:	Animation & Graphic Design	Semester	IV
Course:	Core paper	Paper No:	AGD-VC-4036
Credit:	6	Marks:	100

Paper: III					
Paper Name : Advanced Digital Compositing					
Unit	Course Content	Allotted to	Hours	month	Date
I	Compositing and Effects	Dipankar Kalita	8 Hrs	January-May Blended Mode	17 January-30 May
II	About after effects Animation and puppet pin	Tanmoy Mishra	8 Hrs	January-May Blended Mode	17 January-30 May
III	Introduction to 3D and Tracking & Stabilizing	Tanmoy Mishra	12Hrs	January-May Blended Mode	17 January-30 May
IV	Practical	Tanmoy Mishra	12 Hrs	January-May Blended Mode	17 January-30 May

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Department:	Animation & Graphic Design	Semester	VI
Course:	Major	Paper No:	AGD-VE-6016
Credit:	6	Marks:	100

Paper: I					
Paper Name : Motion Picture Direction					
Unit	Course Content	Allotted to	Hours	Month	Month
I	Direct the Production process	Dipankar Kalita	10Hrs	January-May Blended Mode	17 January-30 May
II	Direct the Post-production process	Tanmoy Mishra	18Hrs	January-May Blended Mode	17 January-30 May
III	Manage the Production marketing and release	Dipankar Kalita	10 Hrs	January-May Blended Mode	17 January-30 May
IV	Practical	Dipankar Kalita	18Hrs	January-May Blended Mode	17 January-30 May

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Department:	Animation & Graphic Design	Semester	VI
Course:	Core paper	Paper No:	AGD-VE-6026
Credit:	6	Marks:	100

Paper: II

Paper Name : Degree Showcase Project Group

Unit	Course Content	Allotted to	Hours	Month	Date
I	Software Skill	Dipankar Kalita	34 Hrs	January- May Blended Mode	17 January- 30 May
II	Practical	Tanmoy Mishra	34 Hrs	January- May Blended Mode	17 January- 30 May

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Department:	Animation & Graphic Design	Semester	VI
Course:	Major	Paper No:	AGD-VE-6036
Credit:	6	Marks:	100

Paper: III					
Paper Name : Individual Project (Demoreel)					
Unit	Course Content	Allotted to	Hours	Month	Date
I	Project & Portfolio Development	Tanmoy Mishra	24 Hrs	January-May Blended Mode	17 January-30 May
II	Practical	Dipankar Kalita	24 Hrs	January-May Blended Mode	17 January-30 May

Tanmoy Mishra
HOD
Department of Animation & Graphic Design