TEACHING PLAN DEPARTMENT ANIMATION & GRAPHIC DESIGN SBMS COLLEGE, SUALKUCHI

Department:	Animation & Graphic Design	Semester	I
Course:	Core paper	Paper No:	AGD-VC-1016
Credit:	6	Marks:	100

Paper	Paper: I					
	Pap	er Name: Elements of	Graphic Desi	gn		
Unit	Course Content	Allotted to	Hours	Months	Date	
I	Introduction to Graphic Design	Utpal Bhattacharya	10 Hrs	August to November	3 August -22 November	
II	Softwares (Adobe Illustrator and Photoshop)	Tanmoy Mishra	16 Hrs	August to November	3 August -22 November	
III	System Safety and security	Utpal Bhattacharya	20 Hrs	August to November	3 August -22 November	
IV	Practical	Tanmoy Mishra	07 Hrs	August to November	3 August -22 November	

Department:	Animation & Graphic Design	Semester	I
Course:	Core paper	Paper No:	AGD-VC-1026
Credit:	6	Marks:	100

Paper	Paper: II						
	Paper: Introduction to Drawing Aesthetics						
Unit	Course Content	Allotted to	Hours	Months	Date		
I	Understanding the Script	Tanmoy Mishra	15Hrs	August to November	3 August -22 November		
II	Ensuring consistency across all scenes	Utpal Bhattacharya	10 Hrs	August to November	3 August -22 November		
III	Design Characters	Utpal Bhattacharya	14 Hrs	August to November	3 August -22 November		
IV	Practical	Tanmoy Mishra	07 Hrs	August to November	3 August -22 November		

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Paper: III Paper Name: Character Design for Animation						
Unit	nit Course Content Allotted to Hours Month					
I	Introduction to Character Design	Utpal Bhattacharya	7 Hrs	August to November	3 August -22 November	
II	Introduction to software for Character Design	Tanmoy Mishra	16 Hrs	August to November	3 August -22 November	
III	Principles of Animation	Utpal Bhattacharya	20 Hrs	August to November	3 August -22 November	
IV	Practical	Utpal Bhattacharya	10 hrs	August to November	3 August -22 November	

Department:	Animation & Graphic Design	Semester	III
Course:	Core paper	Paper No:	AGD-VC-3016
Credit:	6	Marks:	100

Paper	Paper:I					
Paper Name: Introduction to Sound Design						
Unit	Course Content	Allotted to	Hours	Months	Date	
I	Introduction to Sound Design	Utpal Bhattacharya	16Hrs	August to November	3 August -22 November	
II	Sound Recording	Tanmoy Mishra	12 Hrs	August to November	3 August -22 November	
III	Audio Post-production	Utpal Bhattacharya	07 Hrs	August to November	3 August -22 November	
IV	Practical	Utpal Bhattacharya	16Hrs	August to November	3 August -22 November	

Department:	Animation & Graphic Design	Semester	III
Course:	Core paper	Paper No:	AGD-VC-3026
Credit:	6	Marks:	100

Paper	Paper: II						
	Paper Name: Introduction to 3D Modeling & Texturing						
Unit	Course Content	Allotted to	Hours	Month	Date		
I	Introduction to 3D	Utpal Bhattacharya	07Hrs	August to November	3 August -22 November		
II	Maya Fundamentals	Tanmoy Mishra	10 Hrs	August to November	3 August -22 November		
III	Introduction to 3D Modeling and Texturing	Tanmoy Mishra	12 Hrs	August to November	3 August -22 November		
IV	Practical	Tanmoy Mishra	16Hrs	August to November	3 August -22 November		

Department:	Animation & Graphic Design	Semester	III
Course:	Core paper	Paper No:	AGD-VC-3036
Credit:	6	Marks:	100

Paper	Paper: III					
	Paper Name: Introduction to Digital Compositing					
Unit	Course Content	Allotted to	Hours	Month	Date	
I	Introduction to Compositing	Utpal Bhattacharya	7 Hrs	August to November	3 August - 22 November	
II	Adobe After Effects	Tanmoy Mishra	10 Hrs	August to November	3 August - 22 November	
III	Introduction to Motion Graphics and Import files	Tanmoy Mishra	10 Hrs	August to November	3 August - 22 November	
IV	Practical	Utpal Bhattacharya	12 8Hrs	August to November	3 August - 22 November	

Department:	Animation & Graphic	Semester	V
	Design		
Course:	Core paper	Paper No:	AGD-VE-5016
~			100
Credit:	6	Marks:	100

Paper	Paper: I							
	Paper Name: Introduction to Digital Filmmaking							
Unit	Course Content	Allotted to	Hours	Months	Date			
Ι	Evaluate production concepts and ideas	Utpal Bhattacharya	10 Hrs	August to November	3 August - 22 November			
II	Conceptualize the creative vision	Tanmoy Mishra	10 Hrs	August to November	1 August- 20 November			
III	Communicating the Requirement to the team	Utpal Bhattacharya	12 Hrs	August to November	3 August - 22 November			
IV	Practical	Utpal Bhattacharya	15Hrs	August to November	3 August - 22 November			

Department:	Animation & Graphic	Semester	V
	Design		
Course:	Core paper	Paper No:	AGD-VE-5026
Credit:	6	Marks:	100

Paper	Paper: II						
Paper Name: 3D Character Animation							
Unit	Course Content	Allotted to	Hours	Month	Date		
I	Introduction to 3D Animation	Utpal Bhattacharya	16 Hrs	August to November	3 August -22 November		
II	Character Animation	Tanmoy Mishra	10 Hrs	August to November	3 August -22 November		
III	Facial Expression	Utpal Bhattacharya	12 Hrs	August to November	3 August -22 November		
IV	Practical	Tanmoy Mishra	10Hrs	August to November	3 August -22 November		

Department:	Animation & Graphic Design	Semester	V
Course:	Core paper	Paper No:	AGD-VE-5036
Credit:	6	Marks:	100

Paper	Paper: III							
	Paper Name: Advanced 3D Modeling							
Unit	Course Content	Allotted to	Hours	Month	Date			
I	Primitives in Maya	Utpal Bhattacharya	12 Hrs	August to November	3 August - 22 November			
II	Software: Autodesk Maya, 3Ds Max	Tanmoy Mishra	15Hrs	August to November	3 August - 22 November			
III	NURBS Modeling	Utpal Bhattacharya	12Hrs	August to November	3 August - 22 November			
IV	Practical	Utpal Bhattacharya	16 Hrs	August to November	3 August - 22 November			

Department:	Animation & Graphic	Semester	II
	Design		
Course:	Core Paper	Paper No:	AGD-VC-2016
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Credit:	0	Marks:	100

Paper	Paper: I							
	Paper Name: Introduction to Digital Photography							
Unit	Course Content	Allotted to	Hours	Month	Date			
I	Set up Camera Equipments prior to Shoot	Utpal Bhattacharya	18Hrs	January- May Blended Mode	17 January- 30 May			
II	Prepare for Shoot	Tanmoy Mishra	15 Hrs	January- May Blended Mode	17 January- 30 May			
III	Operate camera during shoot	Utpal Bhattacharya	07 Hrs	January- May Blended Mode	17 January- 30 May			
IV	Practical	Utpal Bhattacharya	14Hrs	January- May Blended Mode	17 January- 30 May			

Department:	Animation & Graphic Design	Semester	II
Course:	Core paper	Paper No:	AGD-VC-2026
Credit:	6	Marks:	100

Paper	Paper: II							
	Paper Name : Sound and Video Editing							
Unit	Course Content	Allotted to	Hours	Month	Date			
I	Introduction to Sound Editing	Utpal Bhattacharya	18Hrs	January- May Blended Mode	17 January- 30 May			
II	Introduction to Video Editing	Tanmoy Mishra	15 Hrs	January- May Blended Mode	17 January- 30 May			
III	Compilation of Sound and Video	Utpal Bhattacharya	12 Hrs	January- May Blended Mode	17 January- 30 May			
IV	Practical	Tanmoy Mishra	14Hrs	January- May Blended Mode	17 January- 30 May			

Department:	Animation & Graphic	Semester	II
	Design		
Course:	Core paper	Paper No:	AGD-VC-2036

Cr	Credit: 6		Marks:		100			
Paper	Paper: III Paper Name : 2D Animation							
Unit	Cours	se Content	Allotte	d to	Hours	Month	Date	
I	Introdu	ection to 2D	Utpal Bhattacharya		18Hrs	January- May Blended Mode	17 January- 30 May	
II		ination	Tanmoy Mishra		15 Hrs	January- May Blended Mode	17 January- 30 May	
III	Char	pilation of acters and kground	Utpal Bhattacharya		12 Hrs	January- May Blended Mode	17 January- 30 May	
IV	Pr	ractical	Tanmoy Mishra		14Hrs	January- May Blended Mode	17 January- 30 May	

Department:	Animation & Graphic	Semester	IV
Course:	Design Core paper	Paper No:	AGD-VC-4016
Credit:	6	Marks:	100

Paper	Paper: I					
_		Paper Name: Creativ	e Writing			
Unit	Course Content	Allotted to	Hours	Month	Date	
I	Story, Ideas and Creative Brief	Tanmoy Mishra	10Hrs	January- May Blended Mode	17 January- 30 May	
II	Script Writing	Utpal Bhattacharya	10Hrs	January- May Blended Mode y	17 January- 30 May	
III	Refining the Script	Utpal Bhattacharya	7Hrs	January- May Blended Mode	17 January- 30 May	
IV	Practical	Utpal Bhattacharya	20 Hrs	January- May Blended Mode	17 January- 30 May	

Department:	Animation & Graphic Design	Semester	IV
Course:	Core paper	Paper No:	AGD-VC-4026
Credit:	6	Marks:	100

Paper	Paper: II				
	Paper Nan	ne : Sound Synchroniz	ation and Ex	pression	
Unit	Course Content	Allotted to	Hours	Feb-	Date
				March	
I	Facial Expression and	Utpal Bhattacharya	10 Hrs	January-	17 January-
	Phonetics for			May	30 May
	Animation			Blended	
				Mode	
II	Preparing Characters	Tanmoy Mishra	10Hrs	January-	17 January-
	for Lip			May	30 May
	Synchronization			Blended	
				Mode	
III	Sound	Utpal Bhattacharya	10Hrs	January-	17 January-
	Synchronization			May	30 May
				Blended	-
				Mode	
IV	Practical	Tanmoy Mishra	10 Hrs	January-	17 January-
		-		May	30 May
				Blended	-
				Mode	

Department:	Animation & Graphic Design	Semester	IV
Course:	Core paper	Paper No:	AGD-VC-4036
Credit:	6	Marks:	100

Paper	Paper: III					
	Paper	Name: Advanced Dig	ital Composi	ting		
Unit	Course Content	Allotted to	Hours	month	Date	
I	Compositing and Effects	Utpal Bhattacharya	8 Hrs	January- May Blended Mode	17 January- 30 May	
II	About after effects Animation and puppet pin	Tanmoy Mishra	8 Hrs	January- May Blended Mode	17 January- 30 May	
III	Introduction to 3D and Tracking & Stabilizing	Tanmoy Mishra	12Hrs	January- May Blended Mode	17 January- 30 May	
IV	Practical	Tanmoy Mishra	12 Hrs	January- May Blended Mode	17 January- 30 May	

Department:	Animation & Graphic	Semester	VI
	Design		
Course:	Major	Paper No:	AGD-VE-6016
Credit:	6	Marks:	100

Paper	Paper: I					
	Pap	er Name : Motion Pict	ure Direction	1		
Unit	Course Content	Allotted to	Hours	Month	Month	
I	Direct the Production process	Utpal Bhattacharya	10Hrs	January- May Blended Mode	17 January- 30 May	
II	Direct the Post- production process	Tanmoy Mishra	18Hrs	January- May Blended Mode	17 January- 30 May	
III	Manage the Production marketing and release	Utpal Bhattacharya	10 Hrs	January- May Blended Mode	17 January- 30 May	
IV	Practical	Utpal Bhattacharya	18Hrs	January- May Blended Mode	17 January- 30 May	

Department:	Animation & Graphic	Semester	VI
	Design		
Course:	Core paper	Paper No:	AGD-VE-6026
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Credit:	6	Marks:	100

Paper	Paper: II					
	Paper 1	Name: Degree Showca	se Project Gr	oup		
Unit	Course Content	Allotted to	Hours	Month	Date	
I	Software Skill	Utpal Bhattacharya	34 Hrs	January- May Blended Mode	17 January- 30 May	
II	Practical	Tanmoy Mishra	34 Hrs	January- May Blended Mode	17 January- 30 May	

Department:	Animation & Graphic	Semester	VI
	Design		
Course:	Major	Paper No:	AGD-VE-6026
Credit:	6	Marks:	100

Paper	Paper: III					
	Paper	Name: Individual Pro	oject (Demore	eel)		
Unit	Course Content	Allotted to	Hours	Month	Date	
I	Project & Portfolio Development	Tanmoy Mishra	24 Hrs	January- May Blended Mode	17 January- 30 May	
II	Practical	Utpal Bhattacharya	24 Hrs	January- May Blended Mode	17 January- 30 May	

Mr. Utpal Bhattacharya HOD Department of Animation & Graphic Design